

Floating island



A feelgood 200 word RPG by Peter Malmberg

Gather 3-4 players, then read aloud:

This is a story about a group of very special creatures who once lived on a tiny floating island in the middle of a vast ocean.

We portray these creatures - and this island has been the home of our kin for countless generations.

Even though we are very different from one another we are family - and we love each other.

One player begins by choosing a scene:

- An everyday situation.
- Sharing a good meal.
- Making a furry friend.
- Seeing something spectacular.
- Seeing something on the horizon.
- Signs of an approaching natural disaster.

Set the scene and say who else is there as it happens.

After each scene, cross it off the list - then continue to the next player.

During your scene your character should clearly perform at least one of the following:

- Share a memory or tell story of the past.
- Be kind, loving, or caring.
- Casually adapt to a new situation.
- Enjoy the small things in life.

When the last scene has been crossed off, the story ends. Read aloud:

That was all a very long time ago and the island has long since sunken into the blue.